



# ZOOM OUT BREW 2008 CONFERENCE

Networked Games:  
It's Not Easy, But It's Possible

QUALCOMM



A Change of Format...

**MMOCPG**

**Massively Multiplayer Offline  
Conference Playing Game**



## The Four Wise Men

- Jason Ford: VP Strategy & Planning, Namco
- Mike Cartabiano : Chief Creative Officer, Sennari
- Tom Sperry: CEO and President, Exit Games
- Justin Kubiak: VP Marketing, Glu Mobile

And your GM:

- Matthew Bellows - VP Consumer Services, Vivox



## The Roles

### Role

### Earns XP by

Crafter

Suggesting something new to the group

Disenchanter

Stopping someone from doing something stupid

Copybot

Finding good ideas to copy

Oracle

Getting to the heart of the matter

Seer

Steering the conversation to the future

Wise Men

Learning Something New



## Game Stages

1. Towns Elect a Mayor
2. Wise Men Arrive in Town
3. Discussion and Self Scoring
4. Wise Men Leave, Town Meeting
5. Goto #2 (three rotations)
6. Mayor Reports
7. Optional Game Debrief Outside



## Feedback

**Please send thoughts and feedback to:**

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**thanks for your participation!**